Classification of Flower Features using Artificial Intelligence from Ganga Choti Bagh Azad Kashmir

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Received: 14.01.2022 • Accepted: 05.06.2022 • Published: 30.06.2022 • Final Version: 30.06.2022

Abstract: This research utilized surface and shading highlights for blossom grouping. Standard data set of blossoms have utilized for tests. The pre-processing like clamor expulsion and division for end of foundation are applied on input pictures. Surface and shading highlights are separated from the portioned pictures. Surface component is removed utilizing GLCM (Gray Level Co-occurrence Matrix) technique and shading highlight is separated utilizing Color second. For arrangement, neural organization classifier is utilized. The general precision of the framework is 96.0%.

Keywords: AI, GLCM, Image Classification, Flower

1. Introduction

Data about bloom arrangement framework utilizing surface and shading highlights. Computerized picture handling is helpful in removing valuable data from various pictures having distinctive foundation appearance. By utilizing picture handling strategies, we can do different undertaking like order, bunching, picture acknowledgment, example or character acknowledgment and item recognition from a pictures or recordings. Picture handling framework is a succession of activity on the pictures to upgrade nature of the pictures or work on the blemishes of the pictures (Siraj et al., 2014). Making a blossom order framework is a troublesome in view of huge intra-class variety present and little between class varieties existing in dispersion through various groups. The main data file of blossoms consists of the bloom pictures are held in common habitat situation focus of context replace alongside time and climate (Guru et al., 2010). Blossom characterization is a fascinating and testing issue.

Bloom arrangement has different applications, as it very well may be useful in blossom looking for patent investigation and in horticulture. The gardening business comprise of blossom exchange implies selling and purchasing blossoms, tuber and sperm creation, nursery and pruned flower and derivation of natural balm from blossoms. In superior casing, computerization of the arrangement of bloom is fundamental (Mukane & Kendule, 2013).

2. Literature Review

Guru et al. (2010) examined about the programmed arrangement of blossom pictures utilizing K-closest neighbor classifier. The pictures are portioned utilizing limit based division calculation. Then, at that point, the surface elements are extricated from a pictures utilizing Gray Level Co-event

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Matrix (GLCM), Gabor or blend of the pair. Afterwards, at that point, by utilizing k-closest neighbor arrangement is represent.

Guru et al. (2011) explored the impact of surface highlights for arrangement of blossom pictures. The characterization of blossoms, track down its applications in horticulture, fragrance industry and drug industry. A blossom picture is divided utilizing a limit based technique. The surface elements viz., shading surface minutes, Gray Level Co-event Matrix, Gabor reactions are separated and mixes of these three are considered in grouping of blossoms. In this work probabilistic neural organization is utilized as a classifier. To validate the viability of the proposed technique a trial and error is led on our own informational collection of 35 classes of blossoms each with 50 examples. The informational collection has distinctive bloom species with comparative appearance (little entomb class varieties) across various classes and changing appearance (huge intra class varieties) inside a class. Likewise, the pictures of blossoms are of various postures with jumbled foundation under differing lighting conditions and climatic conditions. The bloom pictures were gathered from World Wide Web notwithstanding the photos taken up in a characteristic scene. Trial and error is led under differing sizes of datasets to concentrate on the impact of grouping exactness and the outcomes show that the blend of different elements immensely works on the presentation, from 35% for the best single component to 79% for the mix, everything being equal. A subjective near examination of the proposed technique with other notable existing cutting edge blossom characterization strategies is additionally brought out in this paper to draw out the predominance of the proposed strategy.

Hong, S. W., & Choi, L. (2012) portrayed a methodology zeroed in on programmed bloom acknowledgment utilizing edge and shading based shape recognition. In pre-handling, the framework represents phonological change and resolve for clamor expulsion from picture. At that time, demarcation line form and shading based shape is identified, demarcation line form is recognized utilizing first subordinate, Sobel partial activity is utilized. Then, at that point, to characterize its shading gatherings, K-implies bunching is utilized. Furthermore for form shapes, history matching is utilized.

Angelova et al. (2013) examined about bloom acknowledgment for huge scope subcategory. They momentarily depict picture division calculation. Laplacian administrator is utilized for division. Support Vector Machine (SVM) is utilized for characterization.

Mukane & Kendule (2013) examined about the arrangement of blossom dependent on surface component. The strategy utilized for highlight production is DWT (Discrete Wavelet Transform) and GLCM (Gray Level Co-event Matrix). For blossom grouping, ANN (Artificial Neural Network) is utilized. In any case, they involved just 50 pictures for grouping, 10 pictures from each class. Exceptionally less dataset is utilized.

Tiay et al. (2014) investigated the idea of the acknowledgment of bloom. For characterization of blossoms, shading and edge attributes of blossom pictures are utilized. To determine the shading qualities and edge attributes, which are gained through Hu's seven-second calculation, histogram is utilized. For characterization, they take K-closest neighbor. The exactness of the framework is over 80%. Notwithstanding, the issue is that comparative shading bloom and comparative shape blossom has less exactness.

Alsabahi et al. (2018) utilized exchange learning dependent on Inception V3 model to characterize DR pictures. They utilized the heaviness of the Inception V3 model prepared in the ImageNet dataset and tweaked their informational collections.

Hnoohom & Yuenyong (2018) introduced an estimate model for grouping inexpensive food pictures in Thailand. The model was prepared on normal pictures (GoogLeNet dataset) and utilized
a profound learning process that was adjusted to make the prescient Thailand inexpensive food model.

Seo & Shin (2018) used the Convolutional Neural Network (CNN) to characterize the attire picture in the style business. In the review, it was called attention to that the attire arrangement might be troublesome because of the absence of labeled picture information for different classes of dress and for every classification. Thusly, they have suggested GoogLeNet engineering pre-preparing in the ImageNet dataset and tweaking the fine-grained informational collection dependent on plan highlights.

3. Methodology

The outline of the blossom characterization framework utilizing surface and shading highlights are displayed in model below:

![Model for Flower Classification](image)

The information picture is taken from main data file. Here the dataset utilized for arrangement is own collection 15 class bloom dataset from Ganga Choti, Bagh Azad Kashmir. The info picture is pre-handled for the commotion expulsion and foundation end. Not really set in stone utilizing Otsu's strategy. It is practicable on picture to separate picture into frontal area and foundation for division. The surface element is extricated utilizing GLCM (Basavanna & Gornale, 2015) strategy, shading highlight is separated utilizing Color second and ordered by the neural organization.

3.1. Pre-processing and Segmentation

This part examine connected with the pre-handling and division strategies to make the picture for additional handling (Tiay et al., 2014).

![Figure 1. Color image into Grayscale image](image)

To start with, for expedient andling the information picture is rescale to moderate. Then, at that point, for division recreated the shading picture into grayscale as displayed in fiure 1. By utilizing limit, the grayscale picture is changed over into twofold picture as displayed in figure 2.
Be that as it may, this parallel picture contains commotion; henceforth, we need to eliminate the clamor. By utilizing greatest associated part on paired picture, we get the parallel picture without commotion where forefront is milky and foundation is dark. Make the bouncing box in the region of the forefront, as displayed in figure 3.

Subsequent to observing the bouncing box, blossom is fragmented from the first picture as displayed in figure 4.

3.2. Feature Extraction Techniques

**GLCM**

Surface element is removed by utilizing GLCM strategy. It is applied on grayscale picture henceforth we need to change over the fragmented shading picture into grayscale picture. Surface component estimations means to gauge the variety in power at intrigued pixel with regards to a picture which can utilize the GLCM substance (Mukane & Kendule, 2013). Predominantly two stages are utilized for the extraction of Co-event surface highlights (Basavanna & Gornale, 2015). Initial stepping is to make a GLCM by involving spatial co-events of picture element set, which is isolated by a specific point, and interspace. The GLCM is a square lattice of $M \times M$, where $M$ is the diverse dim position attending in a picture. In second step, processed GLCM is utilized to ascertain the distinctive asserts of GLCM like connection, disparity, vivacity, nearby congruity, standard degeneration, opposite distinction second, most extreme likelihood, group unmistakable quality and bunch conceal. In this
direction each one has utilized four elements contrast, relationship vivacity and congruity. Recipes for highlight production procedures are given beneath.

\[ \text{Contrast} = \sum a |a - b|^2 p(a, b) \]

\[ \text{Energy} = \sum a p(a, b)^2 \]

\[ \text{Homogeneity} = \sum a, b \frac{p(a, b)}{1 + |a - b|} \]

\[ \text{Correlation} = \sum a, b \frac{(a - \mu_a)(b - \mu_b)p(a, b)}{\sigma_a \sigma_b} \]

**Table 1. GLCM Values**

<table>
<thead>
<tr>
<th>Features</th>
<th>Values</th>
</tr>
</thead>
<tbody>
<tr>
<td>Contrast</td>
<td>0.3778</td>
</tr>
<tr>
<td>Energy</td>
<td>0.4356</td>
</tr>
<tr>
<td>Homogeneity</td>
<td>0.9123</td>
</tr>
<tr>
<td>Correlation</td>
<td>0.9234</td>
</tr>
</tbody>
</table>

**Classification: Neural Network**

Classification is about categorizing objects into groups. A type of classification is where multiple classes are predicted. In neural networks, neural units are organized into layers. In the first layer, the input is processed and an output is produced. Color moment is one of the important methods of neural network.

**Color Moment**

Shading highlights can be removed utilizing Color Moment. Focal minutes remarkably depict a likelihood circulation similarly that shading minutes are measures that describe shading dissemination in a picture. Shading minutes are basically utilized for shading ordering purposes. In different application like picture recovery, to think about the two pictures as how both are comparable as far as shading then, at that point, shading highlight is utilized. Shading minutes are pivot and scaling invariant. Shading minutes give data about shape and shading. When lighting conditions are changing then tone is a decent component to utilize, yet they can't deal with the circumstance effectively when piece of a picture is structure by one more. It is figured for any shading model like RGB, HSV, and CMYK. In shading model, according to instrument, three shading minutes are figured. For example assuming shading model is RGB then 9 minutes and in the event that shading model is CMYK then 12 minutes are registered.

**Mean**

The main shading second is mean. It tends to be deciphered as the normal tone in the picture.

\[ \text{Mean} = \sum \frac{1}{N} p_{ab} \]
Standard Deviation
The second shading second is standard deviation, which can be determined by taking the square base of the difference of the shading circulation.

\[
\sigma_i = \sqrt{\frac{1}{N} (p_{ab} - Mean)^2}
\]

Here in this framework we involved just two shading second for RGB shading model for example mean and standard deviation. For R, G and B channels, upsides of mean and standard deviation are displayed in table II. This value is just for one picture.

<table>
<thead>
<tr>
<th>Table 2. Color Values</th>
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<tbody>
<tr>
<td>Mean</td>
</tr>
<tr>
<td>-----------</td>
</tr>
<tr>
<td>R</td>
</tr>
<tr>
<td>G</td>
</tr>
<tr>
<td>B</td>
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</tbody>
</table>

For characterization, initially the info highlight vector is made which is separated utilizing GLCM (Mukane & Kendule, 2013) and shading second. The info highlight vector comprises of eight GLCM esteems and six Color second qualities. This info vector is given to neural organization for order.

Experimental Results
The proposed framework is tried for 5 bloom class (Daffodil, Snowdrop, Lily Valley, Umbrella and Tiger lily) and 40 pictures from each class henceforth all out 200 pictures is utilized for arrangement. The quantity of neurons in secret layer is 30. The table 3 shows the precision of characterization utilizing GLCM strategy, shading second and blend of both. GLCM is a second-order statistical texture analysis method. It examines the spatial relationship among pixels and defines how frequently a combination of pixels is present in an image in a given direction and distance. Precision of this framework is 96.0 % when the two highlights are utilized.

<table>
<thead>
<tr>
<th>Table 3. Accuracy of Methods</th>
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<tbody>
<tr>
<td>Methods</td>
</tr>
<tr>
<td>-----------------</td>
</tr>
<tr>
<td>GLCM</td>
</tr>
<tr>
<td>Color</td>
</tr>
<tr>
<td>GLCM &amp; Color</td>
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</table>
Conclusion

The bloom grouping framework dependent on computerized picture handling takes the information picture which is blossom picture taken from dataset. In this arrangement of blossom characterization for quick handling the information unique blossom picture is resized. To get bloom part in the picture, which is closer view, limit is utilized for division. Surface component and shading highlight are separated by utilizing GLCM and shading second individually. For bloom characterization, neural organization classifier is utilized. The exactness of this bloom order framework is 96.0%. The exactness of framework can be improved by thinking about different highlights, like edge and shape.

References